

CS 447 : Networks and Data Communications

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Southern Illinois University at Edwardsville

Spring 2018 Syllabus

Course Information:

Title: CS 447 : Networks and Data Communications (3 Credits)
Location: EB 1150
Time: M & W 12:00 – 01:15 p.m.
Course Web site: <http://www.cs.siu.edu/~tgamage/S18/CS447>

Contact Information:

Office: EB 3053
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Email ✉: tgamage@siue.edu
Web Site 📄: <http://www.cs.siu.edu/~tgamage>
Office Hours: M & W 10:00 – 12:00 p.m. *or by appointment*

This class is an undergraduate level introduction to computer networks with the following learning objectives:

1. to acquire fundamental understanding and knowledge of underlying mechanisms in modern computer networks;
2. to become proficient in essential applied network skills – socket programming, diagnosis, etc. – and protocols through programming projects; and
3. to become familiar with theoretical methods to analyze system performance of various aspects of modern computer networks.

By the end of the semester, students are expected to be proficient in networking programming with an insight to the underlying network mechanism. The content of this course is influenced by and was developed in accordance to the IEEE/ACM Computer Science Curriculum Guidelines (2013) <http://www.acm.org/education/CS2013-final-report.pdf>

1 Course Prerequisites

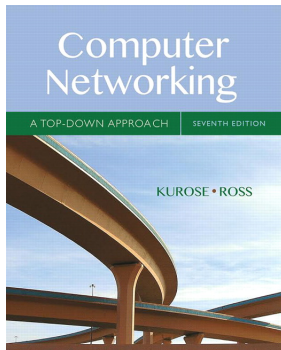
CS340 – Data Structure and Algorithms (**graph theory**), and CS314 – Operating Systems (**system programming**). In addition, fluency and significant experience in structured or imperative programming (e.g. C, C++, Java, Python), and **Unix/Linux** is a **MUST** for the hand-on experiments. If you do not meet these prerequisites, talk to the instructor immediately within the first week of classes. I reserve the right to drop participants from the course that do not meet these minimum prerequisites.

2 Textbook & Resources

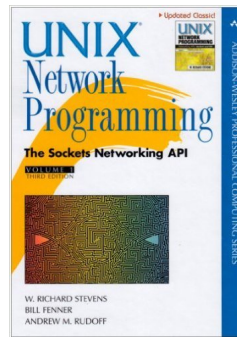
[**Required**] [**PR7e**] Computer Networking: A Top-Down Approach 7th ed., Kurose and Ross, Pearson, ISBN 0-13-359414-9 Online:<http://www-net.cs.umass.edu/kurose-ross-ppt-7e/>

[**Supplemental**] [**SFR3e**] Unix Network Programming, Volume 1: The Sockets Networking API, 3rd ed., Stevens, Fenner & Rudoff, Prentice Hall, ISBN: 0131411551

[Supplemental] [BH3e] Beej's Guide to Network Programming, Online: http://beej.us/guide/bgnet/output/print/bgnet_USLetter.pdf



(a) [PR7e]



(b) [SFR3e]

My lecture notes are based on numerous textbooks from my personal library and recent literature, and typically have a **strong mathematical flavor** to them. You can find PR7e Authors' slides at <http://www-net.cs.umass.edu/kurose-ross-ppt-7e/>.

Students are also **required** to check the course website and the SIUE email account regularly for any important updates.

3 Assigned Work and Tentative Grading Policy

The following grade allocation breakdown is *tentative*, and may change during the semester. Unless the circumstances change, I am **NOT** planning on curving or rounding the final grade.

Grading Allocation	BS	MS
Exams	40%	40%
Midterm	15% / 15%	
Final (<i>comprehensive!!</i>)	25% / 25%	
Attendance & Scribing	5%	5%
Wireshark Labs	25%	20%
Programing Projects	30%	25%
Graduate Standing Project	–	10%

Final Letter Grade	
90–100	A
80–89	B
70–79	C
60–69	D
below 60	F

3.1 Exams

All exams and quizzes will be held in the lecture room.

- Midterm : Wednesday February 28th 12:00 – 01:15 p.m.
- Final : Thursday May 03rd 10:00 – 11:40 a.m.

3.2 Class Participation

You are expected to **proactively** participate in in-class discussions. This aids your learning and that of your classmates, and provides valuable feedback on the lecture. Constructive and proactive participation in in-class discussions and scribing accounts for 5% of your final grade. I, therefore, expect you to attend each and every class.

In preparation for each lecture, you are expected to read the relevant sections from PR7e (see *Tentative Schedule below*). I will try my best to direct you to other relevant resources where applicable, but I fully expect you to **take the responsibility of your own learning** and come fully prepared to the class.

Each student is required to submit their scribe notes a **minimum of twice** for the semester. Scribe notes are due through *Moodle* within **48 hours** after the lecture. Only the top two scribe submissions (based on Moodle timestamp) will be counted as valid submissions. Scribe notes serve as a baseline set of complementary notes to you and to your colleagues, hence please pay your due diligence to make them legible.

3.3 Wireshark Labs

There will be roughly ~3-4 Wireshark Labs with a 1 week deadline from the day each is assigned. In preparation, each student is expected to download and install Wireshark from the official website <https://www.wireshark.org/>.

3.4 Programming Projects

You will be given roughly ~3 hands-on network programming experiments. These will be posted in the course website. I will give you the option to choose a language of your choice for programming (though C++, Java, or Python is recommended) but your programs **must** compile and run on a Unix/Linux machine. It is also advisable to set up a Linux virtual machine that can be used for your programming assignments. Additionally, EB1036 PCs will have a Linux dual-boot option.

3.5 Graduate Standing Project

Graduate students are required to conduct a mini-research project that is worth 10% of their final grade. Ideally, this would be a fairly comprehensive literature survey of a topic of your choosing with some empirical validation. Your topic should be relevant to the theme of this course. Important milestones for your project are listed below. All assignments are due at the beginning of class through Moodle.

- Wednesday January 24th, 2018 – A one page research proposal and a justification of your proposed research.
- Wednesday February 28th 2018 – ~2-3 page research progress summary.
- Wednesday April 11th 2018 – Project presentation slides.
- Wednesday April 25th 2018 – Final report.

Places to look for a research topic includes (but not limited to) IEEE FOCS, ACM STOC, ISAAC, SODA, IEEE S&P, ACM CCS, SOCG, IEEE CCC, ACM PODC, IEEE IPDPS, CSF, DSN, IEEE ICDCS, USENIX, etc. Topics in Cybersecurity are **highly favorable**.

A typical graduate level research of this scope would include a bare-minimum 20-25 *highly cited* research papers. I reserve the right to decide which projects meet graduate standing and lower the grade for those who don't; hence, make sure to clearly exchange your research ideas with me, find out about my expectations, and set yourself up for success **early** in the semester.

You are to present your research to the class at the conclusion of your research during weeks 15 and 16. In addition, you are required to produce an IEEE conference style minimum 8-page paper of your research. A template can be found at http://www.ieee.org/conferences_events/conferences/publishing/templates.html. You are **highly encouraged** to produce your report using Latex.

In addition, graduate students may have additional mandatory questions in exams. Accordingly, graduate students will be graded on separate scale. Please refer Section 3 for the scale.

4 Course Requirements and Policies

4.1 Attendance Policy

I allow you to miss at most 2 classes for the semester without any penalties. Medical emergencies are outside this "absentee allowance", but should be accompanied by proper documented proof of medical services. For planned absences, assignments should be turned in before the absence rather than after. I reserve the right to lower the grade of any student who is markedly deficient in attendance and/or in in-class participation. If you miss a class, it is *your* responsibility to find out what happened and to collect any material that was handed out in the class.

4.2 Late Policy

Unless otherwise noted or announced in-class, all deadlines are hard deadlines and are due at the beginning of class on the due date. Programming assignments typically have a 2 week deadline. Wireshark labs have a 1 week deadline. Assignments may be turned within 48 hours *grace period* after the deadline with a 20% late penalty. No assignment is accepted beyond that.

4.3 Responsible Learning Policy

I expect *you* to *own* your degree of success in this class *and*, I expect you to contribute to the success of others. Examples:

- Read outside the class on your own in preparation for each lecture, jot down any questions you encounter on your reading (strongly encouraged), and bring those to the class as discussion points;
- Be respectful of the learning environment. Refrain from activities that may disturb the flow of the lecture or the environment;
 - Do not engage in disruptive “*little talk*” while I am conducting the lecture; if you have a concern, raise your hand and grab my attention. be respectful of your colleagues time and desire to learn.
 - Put your cell phones to vibrate mode and refrain from using your computers for casual web browsing. Take full advantage of the opportunity to learn.
- Cooperate with other students and to share your knowledge during in-class discussions. Respect the differences in learning and understanding of each other. Seek ways of taking advantage of those differences;
- If another student is confused, help him or her out without disturbing the class;
- I enjoy engaging in technical conversations with students with the goal of helping them create an accurate understanding of course material. Participating in such conversations is very favorable for your class participation grade;
- If I am systematically doing something that inhibits your learning, tell me;
- Engage in *proactive learning*: speak up when you don’t understand, question assumptions, relate course material to your experience outside class, seek out additional experience and reading related to the class. You must *construct* your understanding of the material;
- If a lecture point is unclear, ask questions and ask me to repeat what I said, preferably in class, during office hours, or by e-mail. You are probably not alone in your confusion;
- Promptly review feedback you receive from me or other students to actively clarify the feedback if the material is still unclear and to incorporate the feedback in your future work;
- Spend adequate time on the course. Adequate time includes getting enough rest so that time you spend on course tasks is well-spent time. Adequate time includes proofreading and reviewing your assignments before you hand them in;
- Have high expectations of yourself: set goals for yourself and try to do your very best. Consciously think about the balance between what you do to earn a grade and what you do to learn (If I’m doing something that puts these in opposition to each other, please let me know.); and,
- Check your SIUE assigned student email and the course website regularly for important class announcements.

IMPORTANT: I strongly discourage you from getting into discussions with me about grades and how you can get a better one. This includes emailing me about possible ways to “bump” your grade. Such requests only mean one thing; that you have already fallen behind on your own expectations.

Do your own work. Your exams, homeworks, and programming projects are subject to the academic honor code. **DO NOT CHEAT IN ANY WAY: DO YOUR OWN WORK!** Following activities will be considered academic dishonesty:

- Submitting work (such as assigned work, projects, and code) done by somebody else (this includes any human/electronic sources (such as web sites));
- Watching and copying your neighbors’ solutions during quizzes and/or exams;
- Using materials not allowed during quizzes and exams;
- Using materials not allowed for the programming projects.

It is quite acceptable to ask others things like “Have you come across this particular issue/error/exception before?,” and even having them briefly look briefly at your stack trace and/or its code. To have them spend hours helping develop or seriously rearrange your program’s logic, on the other hand, is not acceptable. And, of course, it is unacceptable for two or more people to collaboratively develop the solutions to assignments. If you are tempted to collaborate on such assignments, **DON’T!!**.

I expect you to know and observe the **SIUE Student Conduct Code (3C1) and Student Academic Code (3C2)**. Copying of other students’ work, working together on individual assignments, plagiarism of published sources and other forms of academic dishonesty will result in zero credit on the assignment for all students involved and a lower grade in the class. A second offense (across the University) will result in an automatic F in the course and exposes the violator to University sanctions up to and including expulsion. All offenses will be reported to Student Affairs.

4.3.1 Advice

- a Don’t wait until the last minute to do homework or projects. Labs get busy, computers break down, and people get sick. These are not sufficient excuses for an extension.
- b Save early; save often!
- c Contact me if you are confused. Don’t wait for office hours; send an email.

4.4 Disability Support Services: <http://www.siue.edu/dss>

If you are a student with a disability that requires curricular or co-curricular accommodations, please go to Disability Support Services for coordination of these accommodations. All accommodations are individualized and require documentation of the functional impacts of the disability and severity. DSS is located in the Student Success Center, Room 1270; you may contact them to make an appointment by calling (618) 650-3726 or sending an email to disabilitysupport@siue.edu. Please visit the DSS website located online at www.siue.edu/dss for more information.

4.5 CS447 in a Nutshell

1	2	3	4	5	6	7	8	BREAK	10	11	12	13	14	15	16	17	
WS00		WS01				WS02							WS03				
			PR01								PR02			PR03			
		M1												M3			M4
							ME										FE

- WS## – Wireshark Labs
- M# – Graduate Standing Project Milestones
- PR## – Programming Assignments/Projects
- ME – Mid-Term Exam
- FE – Final Exam

5 Tentative Schedule*

***Subject to adjustment and Change.** I reserve the right to change topics or add an item of related interest. All changes will be announced in class.

Week	Dates	Topics	References	Assignments/Exams
01	Jan. 08, 10	Introduction and Course Overview Layered Architecture, Network Performance Measurement	PR7e/01	WS00 > out
02	Jan. 15, 17	Socket Programming Tutorial Application Layer: HTTP, FTP	PR7e/02	WS00 < in
03	Jan. 22, 24	DNS, SMTP, P2P Transport Layer: Mux/Demux,	PR7e/02,03	WS01 > out M1 < in
04	Jan. 29, 31	Reliable Data Transfer Principles	PR7e/03	WS01 < in PR01 > out
05	Feb. 05, 07	UDP TCP: Flow Control, Congestion Control	PR7e/03	
06	Feb. 12, 14	Network Layer: Routing vs. Forwarding, Routers IPv4 Addressing, DHCP	PR7e/04	PR01 < in
07	Feb. 19, 21	Routing Protocols, ICMP, IPv6 RIP, OSPF, BGP	PR7e/05	WS02 > out
08	Feb. 26, 28 [‡]	Broadcast and Multicast Routing Midterm Exam	PR7e/05	WS02 < in M2 < in
09	Mar. 05 [†] , 07 [†]	Spring Break		
10	Mar. 12, 14	Link Layer: Error Detection and Correction ALOHA, Slotted ALOHA	PR7e/06	PR02 > out
11	Mar. 19, 21	CSMA, CSMA/CD, Taking Turns ARP, Link Layer Addressing, Ethernet	PR7e/06	
12	Mar. 26, 28	VLANs Network Security: Email Security	PR7e/06,08	PR02 < in
13	Apr. 02, 04	Transport Layer Security IP Security	PR7e/08	WS03 > out
14	Apr. 09, 11	Wireless Networks: CDMA, WiFi Case Study: Day in the Internet	PR7e/07	WS03 < in PR03 > out, M3 < in
15	Apr. 16 [§] , 18 [§]	<i>Topic TBA</i>		
16	Apr. 23 [§] , 25 [§]	<i>Topic TBA</i>		PR03 < in, M4 < in
17	May. 03	Final Exam: 10.00 – 11.40 a.m.		

[†]Spring Break

[‡]Midterm Exam

[§]Graduate Project: In class presentations