


NetBeans 8.0

"How To : Quick Tour"

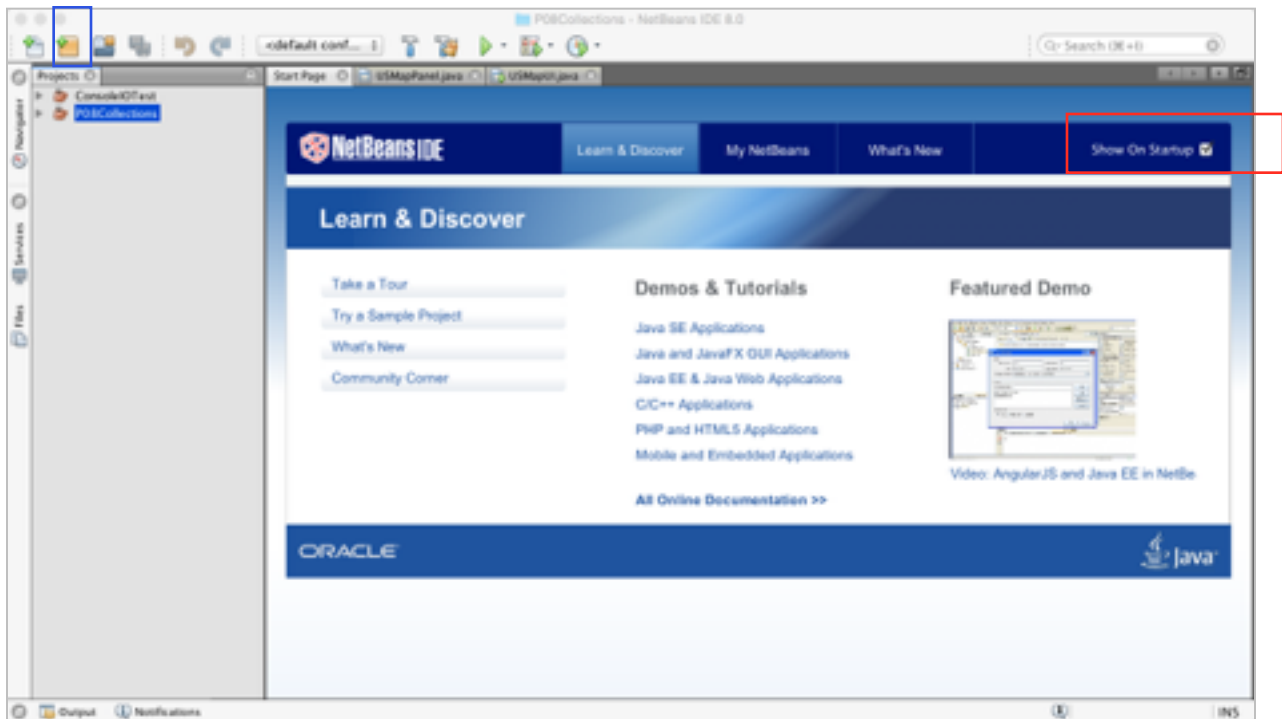
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START NETBEANS

Start NetBeans by using your preferred method (Windows: Desktop, Start, Mac: Dock, Applications).

The start up page will most likely be the first thing you see unless you **uncheck** the option that show it each time you start NetBeans. From here you may perform any number of useful task, including obtaining help, seeing what is new and running sample code. Feel free to  explore.

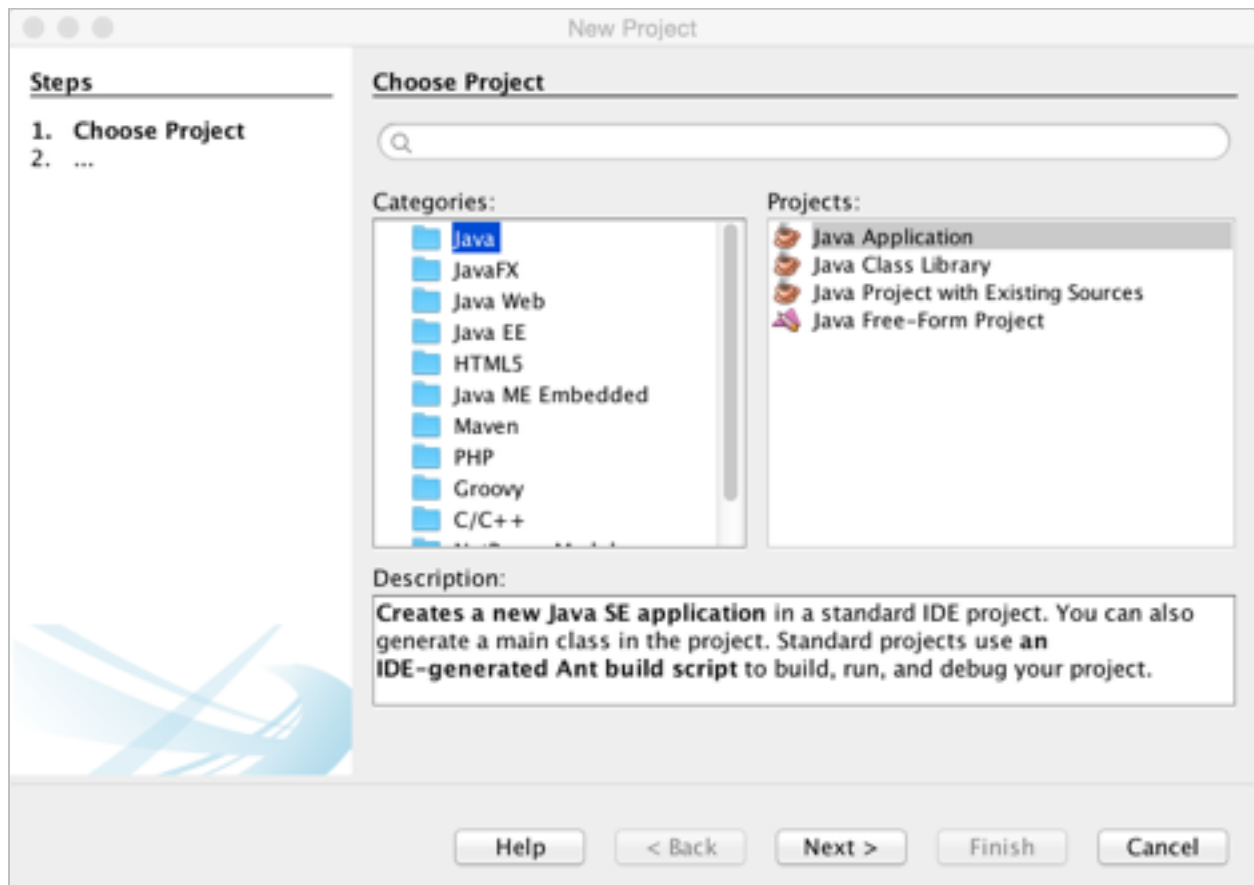
Next click the **New Project** icon on the toolbar or use the File > New Project menu option to create a new project.



CREATE NEW PROJECT

Under **Categories**, select **Java** and under Projects select **Java Application**.

With this template you will basically create command line applications that will run in a terminal window.



NAME AND LOCATION

Enter an appropriate name for the **Project Name**.

Browse to a new location if so desired, else accept the default **Project Location**.

Change the name of the **Main class** to <project name>.Main.

Click **Finish**.

New Java Application

Steps

1. Choose Project
2. **Name and Location**

Name and Location

Project Name:

Project Location:

Project Folder:

Use Dedicated Folder for Storing Libraries

Libraries Folder:

Different users and projects can share the same compilation libraries (see Help for details).

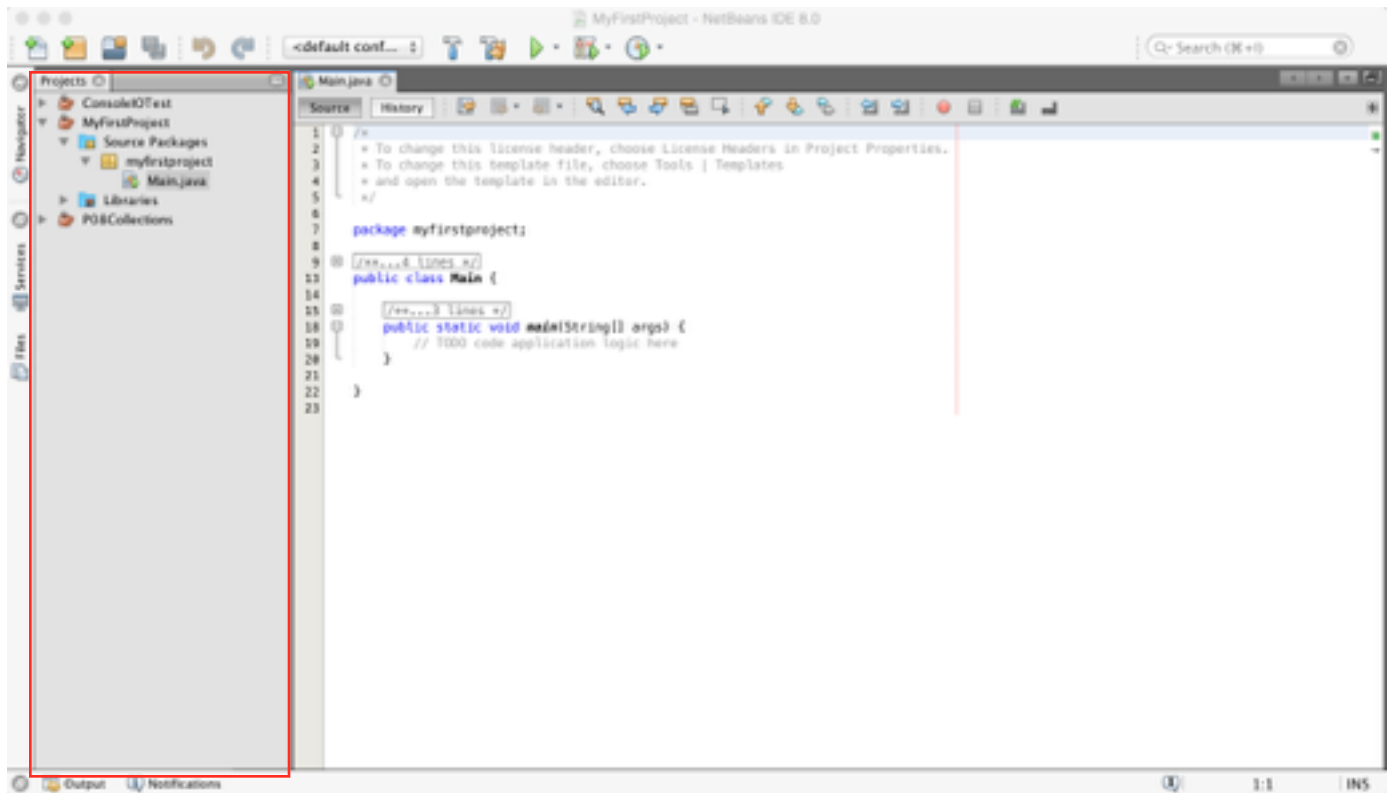
Create Main Class

NETBEANS WORKSPACE


NetBeans creates the project along with a single source file, **Main.class**.

The **Projects panel** on the left shows the contents of the project, including the available packages and class files contained within.

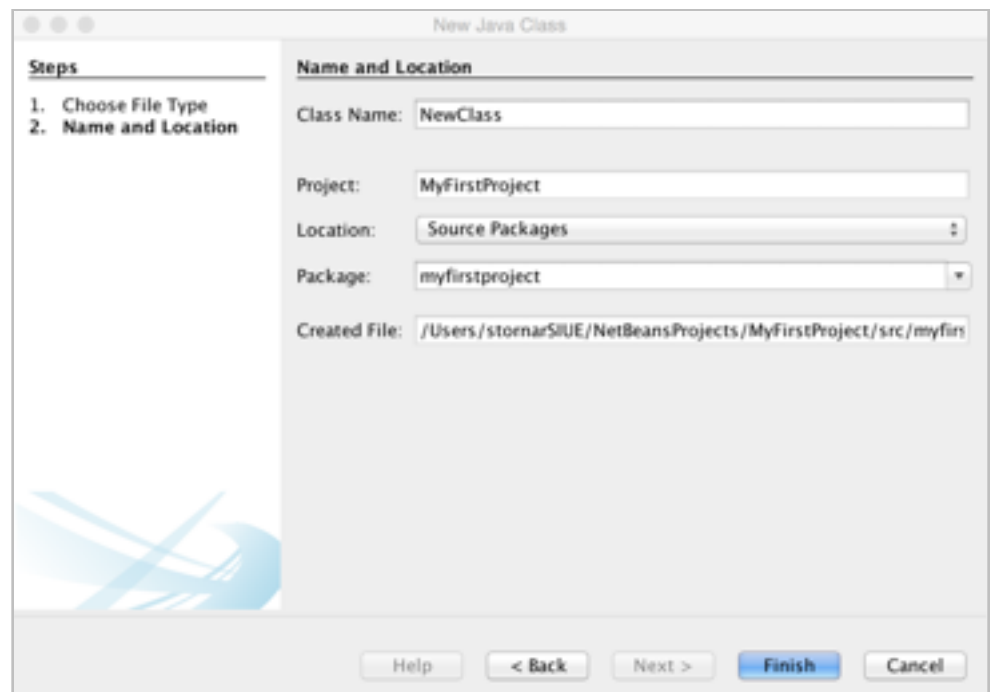
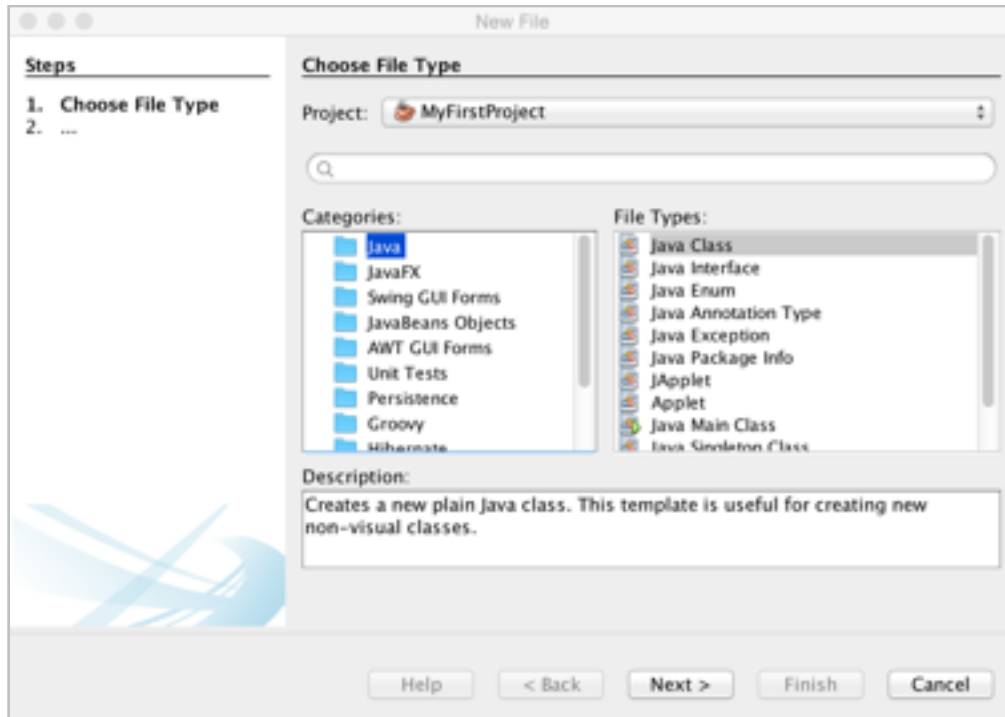
The Editor panel on the right is your coding canvas ready for your code. Notice how a template is already provided for you.



CREATING A CLASS FILE

If you need to add another class file to your project click on the **New File**  icon to bring up the **New File** dialog. Choose Java under **Categories** and Java Class under **File Types**.

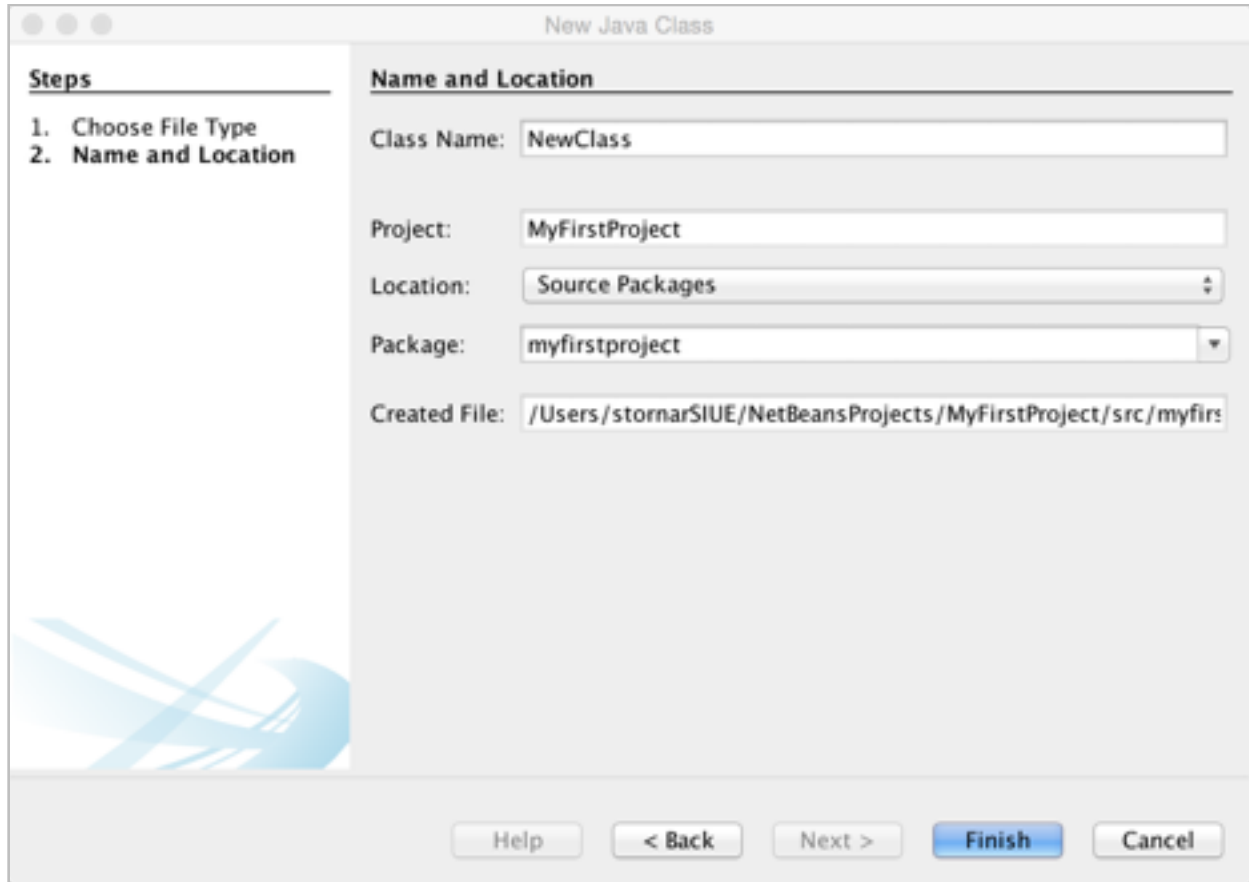
Click Next



CREATING A CLASS FILE

Enter the name of the class under **Class Name** and click Finish.

All other options should be appropriate. No need to change.



CREATING A TEXT FILE

Creating a text file starts the same way as adding a class file.

Select **Other** under **Categories** and **Empty File** under **File Types**.

Click **Next** to enter name and save to file system.

