Subject: How to get the two *.cpp source code files compiled using (MS) Visual C++ Studio

The sample images below were captured from Visual C++ Studio, but I believe Visual Code should have a similar interface (similar/same interface to do the followings):

STEP #1: Go to “Project” tab and select “mt_web_server Properties …”, which should appear at the bottom of the pull-down menu:
STEP #2: Go to “Input” under “Linker” category in the project properties for making sure that your project has “wssock32.lib” (in “Additional Dependencies”):

- If you see the library file already there, there is nothing you need to do.
- Otherwise, you should manually type the library name there (i.e., “wssock32.lib”). Make sure that you do not drop any symbols there (i.e., “;” and “%” as appeared above).

(continue to the next page)
STEP #3: Since both of the two sample *.cpp source code files use “multi-thread” implementation, make sure that your project has been set up for handling multi-thread implementation (this is important especially for “multi_threads.cpp”). The following is how to do it:

- Go to “C/C++” category in the project properties
- Then, go to “Code Generation”
- In “Code Generation” window, make sure to have “Multi-threaded (/MT)” or at least “Multi-threaded Debug (/MTd)” – please do not select those options with “DLL”).

I believe following the three steps above lets you compile the two sample source-code files. Let me know, if it does not work for you.