QUESTION #1

(a) To make “determinism (start time)” easier to meet, what should be done? Mention at least two.

(b) What is the possible side effect of putting high weight on “meeting determinism”?

QUESTION #2

Which of the following real-time process scheduling algorithms can be used for (a) hard real-time systems and (b) soft-real-time systems?

(a) Static Table-Driven Scheduling algorithms (completion-time earliest deadlines and start-time earliest deadlines)

(b) Rate Monotonic Scheduling (RMS) algorithm

(c) Dynamic Planning-Based Scheduling algorithms

(d) Dynamic Best-Effort Scheduling algorithms

QUESTION #3

Does the static table-driven scheduling with the following properties guarantee responsiveness?

- Completion (response) time deadlines
- Earliest deadline first
- Preemptive
- No priority (equal priority for every process)

QUESTION #4

For static table-driven scheduling for real-time processes, how long the scheduler should “simulate” timing of the real-time tasks to conclude that they are “feasible” (what is the condition that guarantees “feasibility” of the submitted real-time tasks)?

Assume that the real-time tasks are all “periodic” (i.e., the arrival time and the execution time are constant and they repeat).
QUESTION #5

Which of the following two conditions is “necessary condition”, “sufficient condition”, or “necessary satisfactory condition”?

(a) \( \sum_{i=1}^{n} u_i \leq 1.0 \)

(b) \( \sum_{i=1}^{n} u_i \leq n(2^{1/n} - 1) \)

QUESTION #6

Which of the following deadline(s) does RMS guarantee (select all that apply)?

(a) Determinism

(b) Responsiveness

(c) Response Time (Completion Time)