January 08 – January 14

Date	Activity	Time Spent
1/12/06	Team Meeting – Review project design and discuss how current program meets and fails to meet that design. Determine who needs to fix certain parts of the program and revise code	2 hours
1/13/06	Review code- look at what was currently going on in the program and how everything was being done	2 hours
1/14/06	Fix code- Go through the current version of the play area class and rewrite some functions, create some new functions and revise how it interacts with the other classes	2 hours

Total: 6 hours

January 15 – January 21

Date	Activity	Time Spent
1/16/06	Team Meeting – Combine the different modules that were rewritten, changed, or fixed since last meeting. Discuss major changes to program setup. Using jplit in order to implement a flexible size play and grid area	2 hours
1/17/06	Team Meeting- More adding of fixes to current program. Discuss team schedule and upcoming tasks. Work on code for play area.	2 hours
1/18/06	Coding- Looking up information about array list and jsplit to work and add some code to program.	2 hours
1/19/06	Team Meeting- Discuss current status of updates to program. Talk about upcoming presentation.	2 hours

Total: 8 hours